Royal Cars **'Top Cards'**

Main focus of activity:

- To identify the different specifications of the Royal cars
- To compare the Royal cars and how they are used.
- Using a database to store information and use this information to compare and contrast

Links to curriculum:

KS2   English - Reading for information

- scan texts to find information
- skim for gist and overall impression
- obtain specific information through detailed reading
- draw on different features of texts, including print, sound and image, to obtain meaning
- use organisational features and systems to find texts and information
- distinguish between fact and opinion [for example, by looking at the purpose of the text, the reliability of information]

KS2 ICT- Finding things out

- how to prepare information for development using ICT, including selecting suitable sources, finding information, classifying it and checking it for accuracy [for example, finding information from books or newspapers, creating a class database, classifying by characteristics and purposes, checking the spelling of names is consistent]

Activity outline:

Discuss with the pupils different vehicles (you could base this discussion on the vehicles they see on their journey to school.)

Ask what they think the Royal family would need their vehicles to be? Safe, secure, reliable etc.

Watch the Royal cars video and ask the class to note down as they watch any differences they can see between the royal cars and everyday cars.

Collate these differences in a list so that the class see that the royal cars are quite different.

Using the 'Royal cars **Top cards** resource sheet' discuss what the different categories are.

Pupils then work in pairs playing a short 'Top Cards' type game with the fours cards cut out of the 'Royal cars **Top Cards** resource sheet'. The object of the game is to 'win' all the cards by taking turns to select a category on the card in their hand, and if their cards 'beats' their partners card (i.e. by being a higher number) they can take that card.

Pupils can then use a database programme to make a simple database out of the information on these cards to be able to sort and compare data.

As an extension pupils could research 4 'normal' cars using the same categories as those given on the 'royal cars **Top Cards** resource sheet' and add these to the resource sheet using the 'Royal cars **Top Cards** and own car **Top Cards** resource and by adding the information into the simple database they have created. This would extend the skills as pupils will learn how to edit a simple database field by adding in another field – 'Royal car' – 'yes' or 'no'